Charm4Py



Productive Parallel Programming

- Recent interest in productivity in parallel programming
- Especially as compute nodes become more heterogeneous
 - Kokkos, Raja, DPC++, ...



Python

- Massive success in data science, ML
- Recent attention by HPC community
- Productive language to glue together hot code paths
 - Written in C/C++, JIT-compiled to heterogeneous devices



Charm4Py

- Productivity + performance:
 - Distributed execution of Charm++ with rich software ecosystem of Python





Charm4Py Basics

- Define chare classes in Python
- Create a main driver that creates chares, begins execution.
- That's it!
- No opaque compile errors, no additional files required



Charm4Py Basics

```
from charm4py import Chare, Array, charm
class HelloWorld(Chare):
    def sayHello(self):
        print("Hello from chare:", self.thisIndex[0],
            "on PE", charm.myPe()
            )

def main(args):
    chares = Array(HelloWorld, 8)
    chares.sayHello()
charm.start(main)
```



Charm4Py Basics

```
from charm4py import Chare, Array, charm
class HelloWorld(Chare):
   def sayHello(self):
       print("Hello from chare:", self.thisIndex[0],
            "on PE", charm.myPe()
                                 Hello from chare: 0 on PE 0
def main(args):
                                 Hello from chare: 1 on PE 0
   chares = Array(HelloWorld, 8)
                                 Hello from chare: 2 on PE 1
   chares.sayHello()
charm.start(main)
                                 Hello from chare: 3 on PE 1
                                 Hello from chare: 4 on PE 2
                                 Hello from chare: 5 on PE 2
                                 Hello from chare: 6 on PE 3
                                 Hello from chare: 7 on PE 3
```

Computer Science

Overview

Numpy, Pandas, Scipy	Numba, PyCUDA
User Code	
Runtime	
Python/C Interaction	
Charm++ Runtime	



Charm4Py: Fibonacci

from charm4py import charm, Chare, Future

```
class Fib(Chare):
    def __init__(self, n, parent, isroot):
        self.parent = parent
        self.count = 2
        self.total = 0
        self.isroot = isroot
        self.n = n
```

```
if n <= 1:
    self.respond(n)
    return</pre>
```

```
Chare(Fib, args=[n-1, self.thisProxy, False])
Chare(Fib, args=[n-2, self.thisProxy, False])
```



Charm4Py: Fibonacci

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```

```
if n <= 1: def main(args):
    self.respc
    return
    done_future</pre>
```

Chare(Fib, arg Chare(Fib, arg

```
done_future = Future()
Chare(Fib, args=[int(args[1]), done_future, True])
fn = done_future.get()
print(f'Fib({int(args[1])}) = {fn}')
charm.exit()
```



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```

Chare(Fib, args=[n-1, self.thisProxy, False])
Chare(Fib, args=[n-2, self.thisProxy, False])

def result(self, val):
 self.total += val
 self.count -= 1
 if self.count == 0:
 self.respond(self.total)

def respond(self, total):
 if self.isroot:
 self.parent.send(total)
 else:
 self.parent.result(total)



Array Creation

class Cell(Chare):

def __init__(self, array_dims, max_particles_per_cell_start, sim_done_future):
 # store future to notify main function when simulation is done
 self.sim_done_future = sim_done_future
 self.iteration = 0
 cellsize = (SIM_BOX_SIZE / array_dims[0], SIM_BOX_SIZE / array_dims[1])
 self.cellsize = cellsize



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Arrays: Reductions, Load Balancing

```
if self.iteration % 10 == 0:
    self.reduce(self.thisProxy[(0,0)].reportMax, len(self.particles), Reducer.max)
```

```
if self.iteration % 20 == 0:
    self.AtSync()
    self.iteration += 1
    return
```



Arrays: Reductions, Load Balancing

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```
if self.iteration % 20 == 0:
    self.AtSync()
    self.iteration += 1
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```

def resumeFromSync(self):
 self.thisProxy[self.thisIndex].run()



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No need to define a PUP! Pickle is used



Channels

 Point-to-point communication channel between chares



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self.neighbor_indexes = self.getNbIndexes(array_dims)
self.neighbors = [Channel(self, remote=self.thisProxy[idx]) for idx in self.neighbor_indexes]



Channels

Point-to-point communication channel between chares

self.neighbor_indexes = self.getNbIndexes(array_dims)
self.neighbors = [Channel(self, remote=self.thisProxy[idx]) for idx in self.neighbor_indexes]

for i, channel in enumerate(self.neighbors):
 channel.send(outgoingParticles[self.neighbor_indexes[i]])

for channel in charm.iwait(self.neighbors):
 incoming = channel.recv()
 self.particles += [Particle(float(incoming[i]),

float(incoming[i+1])) for i in range(0, len(incoming), 2)]



Computer Science

Reductions: Targeting Futures



Reductions: Targeting Futures

self.reduce(self.sim_done_future)



Reductions: Targeting Futures

self.reduce(self.sim_done_future)

Main chare:

```
print('\nStarting simulation')
t0 = time.time()
cells.run() # this is a broadcast
sim_done.get()
print('Particle simulation done, elapsed time=', round(time.time() - t0, 3), 'secs')
exit()
```



On your local machine



On your local machine

python3 -m charmrun.start +p2 ./fib.py 10



On your local machine

python3 -m charmrun.start +p2 ./fib.py 10

On a cluster



On your local machine

On a cluster

python3 -m charmrun.start +p2 ./fib.py 10

mpirun -np 2 python3 ./fib.py 10



More Information

Source: https://github.com/UIUC-PPL/charm4py

Docs: https://charm4py.readthedocs.io/en/latest/

